

Using the sound mapping tool

Go to the sound mapping tool site at:

<http://homepages.abdn.ac.uk/wae006/soundmapping/login.php>

Registering

The first thing you need to do is to register so click on **Register Free** at the top right hand corner of the window. Enter details in all the spaces and then click on **Register**. Once you are registered, enter your log in details at the top of the screen

Adding a sound

Once you've edited your sound and ready to upload it to the sound map, click on **Add Sound**. You'll see an icon with the words **Drag Me!** next to it. Find the location of your sound by dragging the icon- you can zoom in to get the exact location by clicking on the zoom in/out bar.



Once you've got the correct position, you can start filling in the sections in the window. Give your sound a name and then click in the **Date** box to choose the date of the recording; it will automatically show you today, but you can select any day in the past.

It is important that you say something about your sound, so let everyone know **WHY** you recorded the sound and **WHAT** is interesting about it. Remember that other people will be able to hear this sound and make comments about it, so it's important that you tell people as much as you can about the sound. Click on **Upload** and then select the file for uploading. Select SoundSites in the project menu below and then click on **Send**. Your file has been uploaded.

Listening to your uploaded sound

Click on **Home** and then either zoom into the map to find your sound, or select it from the menu at the top of the screen

Football crowd Historical Imagery:

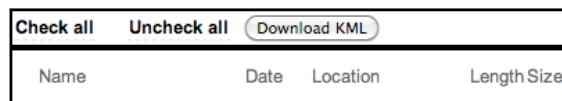
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Click on the icon to access the information window and listen to your sound. If your sound is in the wrong location, you can move it by clicking on **Update Sound Position** and then moving the icon to the correct location.

If you want to delete a sound that you have uploaded, click on **Delete Sound** and follow the instructions.

Downloading a .kml file

Google Earth reads .kml files rather like Microsoft Word reads .doc files; it's the file type that Google Earth understands. If you want to save any of the sounds you have uploaded as a .kml file which you can then open up in Google Earth, click on **Download KML**. You will see a list of all your sounds; check the box for the sounds you want to download (you can hear the sound by clicking on the play bar under **Sound**). Once you've selected the sounds you want to include in the .kml file, click on the **Download KML** button



and the file downloads to your machine. Then you can open the .kml within Google Earth and view it outside the Soundsites project.

Commenting on Sounds

As someone who has uploaded sounds to the site, we want you to spend some time listening to all the other sounds on there and, in particular, commenting on the sounds that you encounter.